

ORDINANCE NO. 6402 OF 2023

BY THE CADDO PARISH COMMISSION:

AN ORDINANCE IMPLEMENTING AN AD VALOREM TAX EXEMPTION FOR FIRST RESPONDERS, AND TO OTHERWISE PROVIDE WITH RESPECT THERETO

WHEREAS, first responders are often the first to arrive to the scene of an emergency or disaster. They provide services essential to the response and the community; and

WHEREAS, Louisiana voters have approved an amendment to the Louisiana Constitution allowing qualified first responders, who occupy and own a home subject to the standard homestead exemption, to receive an additional two thousand five hundred dollars in homestead exemption, contingent upon local government approval; and

WHEREAS, the Caddo Parish Commission wishes to take appropriate action to allow Caddo Parish first responders to receive the additional homestead exemption.

NOW, THEREFORE, BE IT ORDAINED by the Caddo Parish Commission in due, legal and regular session convened, that an additional five hundred dollars in homestead exemption is to be available to first responders in Caddo Parish. The first responder must have been employed with a Caddo Parish Agency for a minimum of 3 years before being eligible for the additional five-hundred dollar exemption.

BE IT FURTHER ORDAINED, that the exemption is available in accordance with all provisions outlined in the Louisiana Constitution.

BE IT FURTHER ORDAINED, that if any provision or item of this ordinance or the application thereof is held invalid, such invalidity shall not affect other provisions, items or applications which can be given effect without the invalid provisions, items or applications, and to this end, the provisions of this ordinance are hereby declared severable.

BE IT FURTHER ORDAINED, that this ordinance shall become effective ten (10) days after publication in the official journal, and is applicable for 2024 property assessments.

BE IT FURTHER ORDAINED, that all ordinances or parts thereof in conflict herewith are hereby repealed.

Approved as to legal form:

Parish Attorney

Date